# **City of Alexandria**

301 King St., Room 2400 Alexandria, VA 22314



# **Docket**

Wednesday, May 18, 2022 7:00 PM

**City Hall Council Chamber** 

**Board of Architectural Review** 

#### Information

Project Locator Map

Attachments: Project Locator Map

## 1 Call To Order

### **Minutes**

**2** Consideration of minutes from the May 5, 2022 meeting.

Attachments: May 5, 2022 Minutes

# **Items Previously Deferred**

**3 & 4** BAR #2022-00179 OHAD

Request for amendment to previously approved Permit to Demolish at 699 Prince

Street parcel (625 Prince Street building) (Parcel ID 074.02-09-28).

Applicant: J River 699 Prince Street LLC

BAR #2022-00178 OHAD

Request for amendment to previously approved plans at 699 Prince Street parcel

(625 Prince Street building) (Parcel ID 074.02-09-28).

Applicant: J River 699 Prince Street LLC

Attachments: BAR #2022-00178.00179 Staff Report

**5** BAR #2022-00185 OHAD

Request for alterations at 116 Gibbon Street.

Applicant: Jolynn Scotch

Attachments: BAR #2022-00185 Staff Report

### **New Business**

**6** BAR #2022-00174 PG

Request for complete demolition at 899 and 999 North Henry Street.

Applicant: Samuel Madden Fairstead Developer, LLC and MCRT Old Town LLC

Attachments: BAR #2022-00174 Staff Report

#### Other Business

**7** BAR #2022-00175 PG

Request for concept review at 899 and 999 North Henry Street.

Applicant: Samuel Madden Fairstead Developer, LLC and MCRT Old Town LLC

Attachments: BAR #2022-00175 Staff Report

# 8 Adjournment

# 9 Administrative Approvals

The following items are shown for information only. Based on the Board's adopted policies, these have been approved by Staff since the previous Board meeting.

BAR #2022-00238 OHAD

Request for window replacement at 104 King Henry Court.

Applicant: Sarah Bobbin

BAR #2022-00224 OHAD

Request for new shed at 734 South Royal Street.

Applicant: Campbell & Ferrara

BAR #2022-00058 OHAD

Request for roof replacement at 19 Franklin Street.

Applicant: Harry Frazier Roofing & Sheet Metal LLC