

RESOLUTION NO.

WHEREAS, the Alexandria City Council has traditionally conducted public meetings in city council chambers located at City Hall, 301 King Street, Alexandria, Virginia; and

WHEREAS, City Hall is scheduled to undergo renovations that will make city council chambers unusable for public meetings for an undetermined period of time; and

WHEREAS, City Council will temporarily conduct public meetings at 4850 Mark Center Drive, Room 1305, Alexandria, Virginia during the renovation of City Hall; and

WHEREAS, pursuant to Section 3.08 of the Charter of the City of Alexandria, regular and special meetings of city council may be held at any suitable location in the city; and

WHEREAS, pursuant to Section 3.08 of the Charter and Sections 2-1-43 and 2-1-44 of the Code of the City of Alexandria, whenever a regular or special meeting is held at a location other than at city council chambers, there are additional public notice requirements beyond those established by the Charter, the Virginia Freedom of Information Act (Va. Code §§ 2.2-3700, *et seq.*), or other sources of law; and

WHEREAS, the City Council desires to designate a suitable location as city council chambers during the renovation of City Hall to ensure a consistent location for various purposes, including public notice;

**NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL
OF ALEXANDRIA VIRGINIA THAT:**

1. 4850 Mark Center Drive, Room 1305 is a suitable location in the city to conduct regular and special meetings of city council.
2. 4850 Mark Center Drive, Room 1305 is hereby designated as city council chambers for the duration of the renovation of City Hall, 301 King Street or until otherwise changed by resolution.
1. Regular or special meetings of city council held at a location other than the city council chambers located at 4850 Mark Center Drive, Room 1305 shall be noticed in accordance with City Charter Section 3.08 and City Code Sections 2-1-43 and 2-1-44, as applicable.

Adopted:

ALYIA GASKINS MAYOR

ATTEST:

Gloria A. Sitton, CMC City Clerk