

City of Alexandria, Virginia

Neighborhood Park Improvement Plans



January 26, 2016
City Council

Neighborhood Park Planning

Planning by Park Typology



- Summer of 2012, RPCA began a multi-year process to develop a series of Park Improvement Plans categorized by typology
- Ensure a system of open space that equitably responds to the City's recreational and natural resource needs, as prescribed in the 2002 City of Alexandria Strategic Master Plan for Open Space, Parks, and Recreation
- Through typology plans, RPCA determines budgeting priorities and recommendations for both short and long-term incremental improvements, ensuring that public parks serve Alexandria's needs now and into the future

Typology	Description	Size	Service area	Est. Timeline
Citywide	Multiple uses	10 – 50 acres	0-25 miles	2013-2014
Neighborhood	Multiple uses	0.5 – 10 acres	0-5 miles	2014-2015
Pocket Park	Mainly single use	Under 0.5	0-0.25 miles	2016-2017
Natural Resource areas	Primarily wooded or preservation areas	N/A	Citywide	2016
Shared Use	Open space shared with schools or other city facilities	5-20 acres (average)	0-25 miles	Included as part of 2014 Long-Range Educational Facilities Plan
Destination/ Historic	Contains unique features and attracts non-city residents	Varies	0-100 miles	Plans completed individually
Regional	Administered by other entities	50-75 acres	0-100 miles	Planned externally
Corridors/ Trails	Serve as linear connections for pedestrians and cyclists	N/A	0-100 miles	Included as part of 2014 Bicycle/Pedestrian Master Plan

Neighborhood Park Planning

Parks included



1. Angel Park
2. Beach Park
3. 3550 Commonwealth Ave
4. Chambliss Park
5. Ewald Park
6. Goat Hill Park
7. Hooff's Run Park
8. Hume Springs Park
9. Landover Park
10. Lee Center
11. Luckett Field and Schuyler Hamilton Skate Park
12. Montgomery Park
13. James Mulligan Park
14. Powhatan Park
15. Stevenson Park
16. Taney Ave Park
17. Timberland Park

Note: Mt. Jefferson Park and Beverley Park are included in the plan, though they followed separate planning processes.

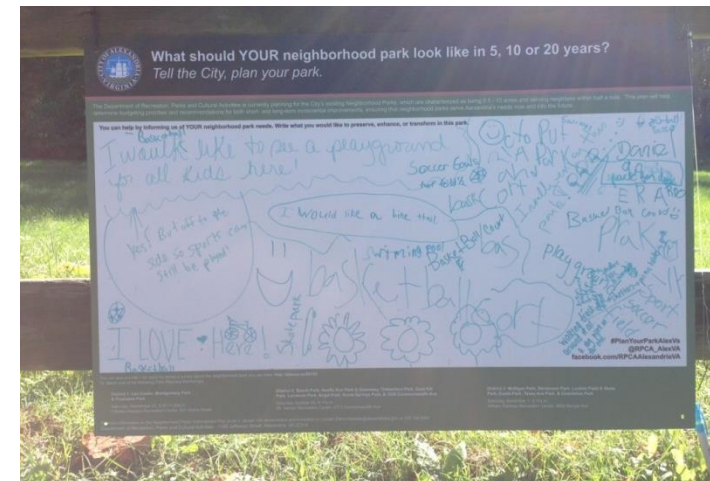


Example park plan

Neighborhood Park Planning Process



Spring/Summer 2014	Internal research, site observations,
Fall 2014:	Public outreach and information gathering
Winter 2014:	Develop recommendations and conceptual draft plans
Spring 2014:	Public outreach and feedback on draft plans
Summer 2015:	Plan revisions & implementation strategy
Fall 2015:	Public hearing PRC endorsement
January, 2016:	City Council Receipt of Plan



Neighborhood Park Planning

Prioritization Factors



1. Park user safety
2. Community feedback and the results of the 2011 and 2013 Parks and Recreation Needs Assessment
3. Life span of the existing conditions
4. Potential for non-city funding sources
5. Level of user impact
6. Relationship to other projects

Attachment #3

Neighborhood Park	Average estimated cost
Beach Park	\$ 640,500.00
Chambliss	\$ 146,000.00
Ewald Park	\$ 2,430,000.00 (additional \$1,000,000 if synthetic turf and lights added to field)
Goat Hill Park	\$ 149,500.00
Hume Springs Park	\$ 105,000.00
Landover Park	\$ 72,000.00
Lee Center	\$ 4,783,000.00 Includes therapeutic pool
Lockett	\$ 1,340,000.00
Montgomery Park	\$ 937,000.00
Mulligan Park	\$ 290,000.00
Stevenson Park	\$ 973,000.00
Taney Ave Park	\$ 95,500.00
Timberland Park	\$ 74,500.00
Angel Park	\$ 125,000.00
Commonwealth Ave	\$ 251,500.00
Hooffs Run	\$ 317,500.00
Powhatan Park	\$ 1,215,000.00
Neighborhood Parks Improvement Total	\$ 13,945,000.00

Each of the Park Improvement Plans within the plan provide specific line item cost estimates under the assumption that various recommendations will be funded independent of others and at different times.

However, if the City were to fund and implement all of the plans and recommendations at once, the table on the left shows the overall cost. These estimates include all soft costs (contingency, engineering, survey, geotechnical, environmental, and permitting).



Next Steps

- 1. Use the recommendations as a guide for the FY18 CIP**
- 2. Meet with community groups to seek partnerships for implementation**
- 3. Begin the Pocket Park plans**

Questions?